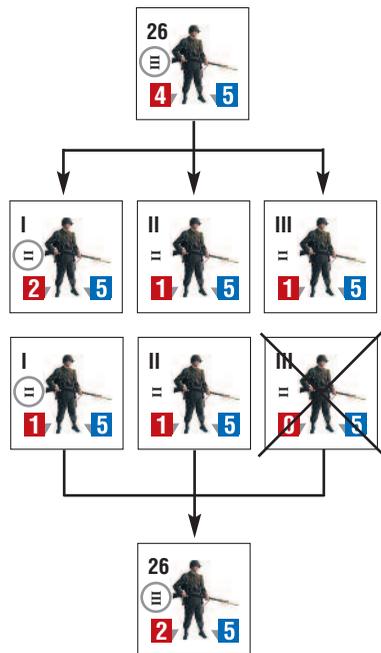


Additional rules

It is possible to split regiments into battalions. Strength of all battalions together must be equal to the strength of the regiment.

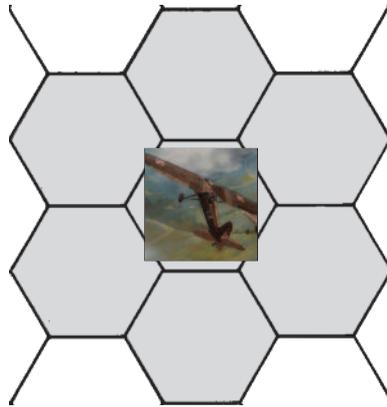
It is possible to join battalions together back into the regiment. Strength of a regiment cannot be higher than the sum of strength of all battalions.



Polish fighters

Some scenarios allow Polish player to use Polish fighters. The Fighter's counter is placed on the map. It affects all the adjacent hexes.

If German player wants to perform any air operation at any of the hexes affected by the Polish fighters, he rolls 1D6:
1-5 – German air unit is removed from the board
6 – Polish fighters are removed from the board



| | |
|---------------|-------------|
| 2 x D6 | nationality |
| 11, 12 | Germans |
| 11, 12 | Poles |

COMBAT INFLUENCE

| rodzaj terenu: | movement | | combat |
|---------------------|-------------------------|-----------------|------------------------|
| | motorized (armored) | other [cavalry] | |
| clear | 1 | 1 | - |
| big river | only through the bridge | +3 | 1/2 Attacker SP |
| river | +5 | +2 | +2 |
| stream | +2 | +1 | +1 |
| city | 3 | 2 | +2 |
| town | 2 | 2 | +1 |
| main road | 1/4 (1/3) | 1/2 [1/3] | - |
| secondary road | 1/3 (1/2) | 1/2 [1/3] | - |
| forest | 3 | 2 | +2 |
| swamp | 3 | 2 | 1/2 Attacker SP |
| hills | 3 | 2 | +2 |
| fortification lines | 1 | 1 | 1/2 Attacker SP |
| fortres | 1 | 1 | 1/2 Attacker SP and +3 |
| lakes | impassable | impassable | forbiden |

4 IX

After combining this scenario with the scenario "4 IX" from the game "Piotrków 1939", it is possible to perform, according to players own plans, a maneuver of Polish troops on the west bank of the Vistula. The scenario is accompanied by the entry calendar of Polish and German troops, but their movement depends only on the players.

If the "Plan Z" variant is chosen, the entire 5th Infantry Division and the Kutno artillery should be set up on the hex 3213.

INITIAL SET UP:

POLES:

| | | | | | |
|-----------------------------------|----------|-----------------------------------|------|---|------------------|
| Warszawa | | 13 InfReg / 8 InfDiv | 4605 | HQ „Warszawa” | Warszawa |
| 40 InfReg / 5 InfDiv | Warszawa | Nowogródzka CavBrig | 3405 | 9 IX: HQ Pomorze | 2009 |
| I, II, III / 26 InfReg / 5 InfDiv | Warszawa | 78 InfReg / 20 InfDiv | 5105 | 35 InfReg, Transport 2 | 2516 |
| IV/21, IV/30, II/41 | Warszawa | 6 IX: 32 InfReg / 8 InfDiv | 4605 | HQ Tokarzewski | 1805 |
| IV, V, VI, VII / 32 InfReg | 5212 (2) | 79, 80 InfReg / 20 InfDiv | 4005 | 15 InfDiv | 1306, 1406, 1207 |
| Palmiry MG | 5415 | 25 InfDiv | 1018 | 5 MG | 1309 |
| 144 InfReg / 44 InfDiv | 1805 | HQ Poznań | 1014 | 9 InfDiv, 6 ckm | 1605, 1705 |
| 19 InfReg / 5 InfDiv | 1805 | 7 IX: 21 InfReg / 8 InfDiv | 4605 | 27 InfDiv | 1706, 1806 |
| 145 InfReg / 44 InfDiv | 3622 | 14 InfDiv | 1014 | Art. Pomorze | 1906 |
| | | 17 InfDiv | 1018 | 26 InfDiv | 1212 |
| | | Wielkopolska CavBrig | 1018 | 18 InfReg/26 ID, Transport 4 | 1310 |
| Uzupełnienia: | | HQ Knoll | 1018 | Regiment is loaded into transport unit and can move with 8 MP | |
| 5 IX: HQ Siuda | 1116 | 8 IX: Art. Poznań | 1018 | 10 IX: I/360, Rembertów | Warszawa |
| ON 1 | 1114 | HQ Skotnicki | 1014 | 11 IX: II, III/360 | Warszawa |
| ON 2 | 1015 | TK/Poznań | 1014 | Warszawa (armor) | Warszawa |
| ON 3 | 1016 | TK/Pomorze | 1014 | 12 IX: Art. Warszawa 1 | Warszawa |
| ON 4 | 1017 | Podolska CB, Pomorski CR | 1014 | V/360 | Warszawa |
| ON 5 | 1018 | HQ Bołtuć | 1805 | 13 IX: IV/360, Stołeczny | Warszawa |
| ON 6 | 1019 | 4 InfDiv | 1706 | 14 IX: Art. Warszawa 2 | Warszawa |
| ON 7 | 1020 | 16 InfDiv | 1907 | | |

GERMANS:

| | | | | | |
|------------------------|------|-------------------------------|------|--------------------------------|------------------|
| Reinforcements: | | 9 IX: 350 InfReg / 221 InfDiv | 1026 | 217 InfDiv | 6005, 5408, 4606 |
| 5 IX: 24 InfDiv | 1033 | HQ, Art. III Corps | 1005 | 32 InfDiv | 3905 |
| 6 IX: 30 InfDiv | 1033 | 208 InfDiv | 1006 | 10 IX: 228 InfDiv | 4605 |
| HQ, Art X Corps | 1033 | Brigade N | 1106 | 11 IX: 360 InfReg / 221 InfDiv | 1033 |
| 8 MG | 1033 | 50 InfDiv | 1505 | 12 IX: 375 InfReg / 221 InfDiv | 1033 |
| I/23 ArmReg. | 1033 | 3 InfDiv | 2805 | 16/22 InfDiv. | Łódź |

Footnotes:

Initiative: Germans.

Scenario length: 9-29 IX 1939 (or till all the Polish units are eliminated).

Supply: Germans: W, Poles: E, N.

Victory conditions: like in the „9 IX” scenario.

German reinforcements of the 10 Army are entering the game from Piotrków map.

Scenario is played on the boards from Bzura and Piotrków games.

Set up abbreviations: Inf – Infantry, Cav – Cavalry, Arm – Armored, Mot – Motorized, Art – Artillery, MG – machine guns, Bat – Battalion, Reg – Regiment, Brig – Brigade, Div – Division

9 IX

The battle of Bzura was the only opportunity for the Polish army to defeat the Germans in at least one clash. Three Polish divisions, supported by two cavalry brigades on the wings, made an attack in a 60 km wide line. The attack was a complete surprise for the Germans who, in the initial phase of the offensive, considered it a local attack of the enemy. But soon the reports from the 30th Infantry Division made it clear to the command of the German 8th Army that this was an operation of a much larger scale.

The Germans quickly made several key decisions and moved units of the 10th Army to the Bzura river, including light and armored divisions from near Warsaw.

The battle lasted until September 19. The Poles changed the directions of their attack and put new divisions into action. Unfortunately, it did not bring the desired results. Soon, the German air force entered action and was bombing places of concentration of Polish units. From September 14, armored divisions entered the battle, cutting off the last routes to Warsaw, and yet, despite the tragic situation, the Polish Army tried to make its way to Warsaw, breaking through the positions of the Germans. The fights in the Kampinos Forest and on the outskirts of the capital were bloody and fierce. Only a few managed to find shelter within the city walls. Most of the Polish soldiers died or were captured.

INITIAL SET UP:

POLACY:

| | | | | | |
|----------------------------|------------|---|------------------|--------------------------------------|------|
| Army „Warszawa” | | 56 InfReg / 25 InfDiv | 2122 | ON 2 | 1015 |
| HQ, 40 InfReg / 5 ID | Warszawa U | Art. Poznan, 69 InfReg / 17 ID | 2020 | ON 3 | 1016 |
| II, III / 26 InfReg / 5 ID | Warszawa U | 17 InfDiv | 2322 | ON 4 | 1017 |
| IV/21, IV/30 | Warszawa U | 14 InfDiv | 2521, 2620, 2721 | ON 5 | 1018 |
| I/26 InfReg / 5 InfDiv | 5912 U | Wielkopolska CavBrig | 3122, 2921 | ON 6 | 1019 |
| 13 InfReg / 8 InfDiv | 4914 | Army „Pomorze” | | ON 7 | 1020 |
| 32 InfReg / 8 InfDiv | 5113 | HQ | 2009 | Army „Łódź” | |
| 21 InfReg / 8 InfDiv | 4809 | 19 InfReg / 5 InfDiv | 3009 | HQ Thomme | 4026 |
| IV, V, VI, VII / 32 InfReg | 5212(2) | 35 InfReg, Transport 2 | 2516 | Kresowa CavBrig | 4026 |
| Palmiry MG | 5415 | HQ Tokarzewski | 1805 | Wołyńska CavBrig | 4323 |
| II/41 | 4215 | 15 InfDiv | 1306, 1406, 1207 | 31 InfReg / 10 InfDiv | 4125 |
| 144 InfReg / 44 InfDiv | 4724 | 5 MG | 1309 | 28, 39 InfReg / 10 ID | 4124 |
| 80, 79 InfReg / 20 InfDiv | 4516 | 9 InfDiv, 6 ckm | 1605, 1705 | 28 InfDiv | 3927 |
| 78 InfReg / 20 InfDiv | 5713 | 27 InfDiv | 1706, 1806 | 2 InfDiv | 3928 |
| Nowogródzka CavBrig (N) | 4715 | Art. Pomorze | 1906 | 30 InfDiv | 4030 |
| Army „Poznań | | 26 InfDiv | 1212 | 146 InfReg / 44 InfDiv | 4724 |
| HQ | 2918 | 18 InfReg / 26 ID, Transport 4 | 1310 | 145 InfReg / 44 InfDiv | 5932 |
| HQ Knoll | 2321 | Regiment is loaded into transport unit and can move with 8 MP | | III/144 | 4118 |
| HQ Skotnicki | 1222 | HQ Bołtuć | 2612 | Reinforcements (Warszawa): | |
| Pomorski CavReg | 1222 | 4 InfDiv | 2013 | 10 IX: I/360, Rembertów | |
| Podolska CavBrig (P) | 1222 | 16 InfDiv | 2612 | 11 IX: II, III/360, Warszawa (tanks) | |
| TK/Poznań, TK/Pomorze | 1222 | HQ Siuda | 1116 | 12 IX Art. Warszawa 1, V/360 | |
| 29 InfReg / 25 InfDiv | 1722 | ON 1 | 1114 | 13 IX: IV/360, Stołeczny | |
| 60 InfReg / 25 InfDiv | 2022 | | | 14 IX: Art. Warszawa 2 | |

Footnotes:

Initiative: At 9 IX only Polish units may move (with half of their MP, rounded up). Since 10 IX German player has an initiative

Scenario length: 9-29 IX 1939 (or till all the Polish units are eliminated)

At 10 IX German units from 8 and 10 Armies, save to the 30 InfDiv, may only move west

At 9 IX Polish units from Knoll and Skotnicki groups get +1 column shift for attacks.

German units cannot cross the Bzura river onto north till the end of 13 IX.

Supply:

Germans – W, Poles – Kutno, Palmiry, Modlin, Warszawa

At 1 IX German units have 1/2 of their MP only

U – Red fortifications (+2)

u – Yellow fortifications (+1)

It is possible to join the scenario with the Piotrków 1939 game. In such a case scenario is played until 29 IX.

German ground attack air force:

9-10: 0, **11-14:** 4 SP, **15-20:** 9 SP

Polish units leaving the board in their own movement phase are not destroyed.

Polish transport units are removed from the board at 12 IX.

There have to be at least two Polish infantry battalions at the eastern side of Warsaw.

GERMANS:

| | | | | | |
|---------------------------|------------------|--|------------------|---------------------------------------|----------------|
| 4 Armia | | 24 InfDiv | 4319 | 1 ArmDiv. | 6322, 6123 (1) |
| | | 102 InfReg / 24 InfDiv | 3622 | This division cannot move till 14 XI. | |
| HQ, Art. III Corps | 1005 | HQ, Art X Corps , 8 MG | 3226 | | |
| 208 InfDiv | 1006 | 10 InfDiv | 3526, 3725, 3924 | Reinforcements: | |
| Brigade N | 1106 | 17 InfDiv | 3329 | 10 IX: 228 InfDiv | 4605 |
| 50 InfDiv | 1505 | I/23 ArmReg., 6 b ckm | 2928 | 11 IX: 360 InfReg / 221 InfDiv | 1033 |
| 3 InfDiv | 2805 | HQ, Art. XIII Corps | 2928 | 12 IX: 375 InfReg / 221 InfDiv | 1033 |
| 217 InfDiv | 6005, 5407, 4606 | 10 Army | | 14 IX: 3 LightDiv | 5737 |
| 32 InfDiv | 3905 | HQ, Art. XI Corps | 3333 | 15 IX: 2 LightDiv., 29 MotDiv. | 4936 |
| 8 Army | | 18 InfDiv | 3531 | 16 IX: HQ, Art. XIV Corps | 4936 |
| 30 Infantry Division | | 19 InfDiv | 3933 | 17 IX: 1 LightDiv. | 2737 |
| I/6 InfReg | 2523 | HQ, Art. XVI Corps | 5924 | 16/22 InfDiv | Łódź |
| II/6 InfReg | 2423 | 31 InfDiv | 4232 | | |
| III/6 InfReg | 2822 | 4 ArmDiv. | 5721, 5523 | | |
| I/26 InfReg | 2623 | LAH SS 5324 | | | |
| II/26 InfReg, I/46 InfReg | 2023 | 33 / 13 MotDiv. 5523 | | | |
| III/26 InfReg | 3123 | These three units can only attack | | | |
| II/46 InfReg | 2223 | Warsaw with maximum of 16 SP at 9 IX. | | | |
| III/46 InfReg | 1725 | Otherwise they cannot move till 13 IX. | | | |
| 350 / 221 (-1) | 1026 | | | | |
| (III)/350 InfReg [2] | 1225 | | | | |



Victory points (Poles only):

- 1 VP** for each Polish unit that enters Warsaw
- 41+** Your leadership skill is worthy of the greatest heroes, and your actions will be mentioned in the national pantheon. Newspapers from all over the world are already writing about your deeds. But remember that the enemy is still chewing on us and must be destroyed on the way to Berlin.
- 36-40 VP** There is still hope. As soon as the English and French move, you are to counterattack and clear the country of barbaric hordes.
- 24-33 VP** It's not good, but hope is still smoldering. You have to act more efficiently and decisively. There is no more time to learn, each hour is an unnecessary waste. I entrust you with the defensive section in Warsaw in Mokotów, hope you will make it.
- 14-23 VP** It's not that we somehow warned you, that you are a political officer, and that you were promoted thanks to connections, But if you think that you deserve applause with such an poor command skills, you are wrong.
- 7-13 VP** The Commander-in-Chief trusts you no more. Your 89 place in the Military School, however, was not a mistake. In a moment, a counter-attack on Fort Mokotów is about to start. You're to lead it, and you'd better not come back without good news.
- 0-6 VP** Go to the Citadel immediately, our Intelligence wants to talk with you. At best, you will go in the spotlight as a combat scout in the upcoming attack.